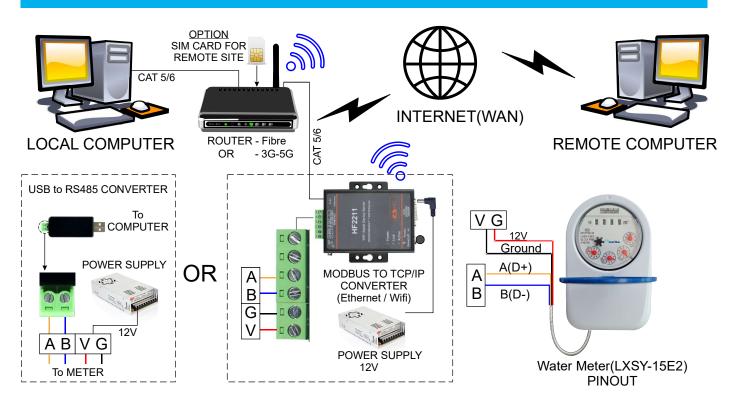


# Installation Requirements

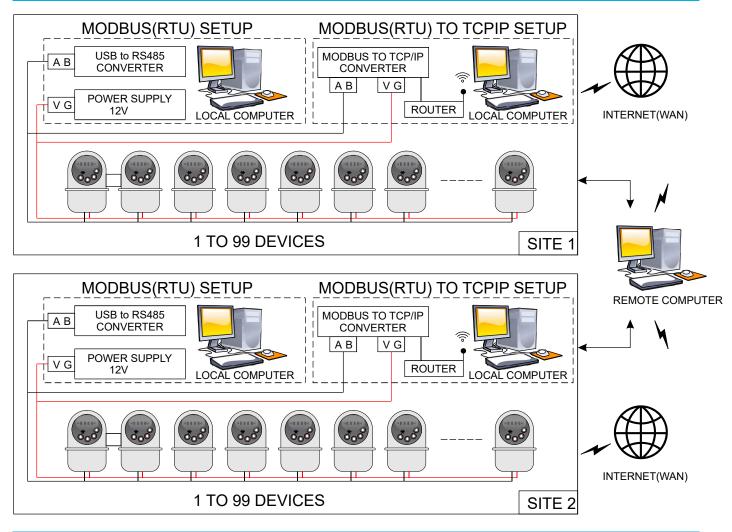
- 1. The meter should be installed in horizontal position with the direction of the flow as indicated by the arrow cast in the meter body with the register face upwards.
- 2. Pipeline must be flushed before installation.
- 3. The meter should be constantly full of water during operation.



# **CONNECTION PINOUT - WATER METER**



## **CONNECTION NETWORK - TOPOLOGY**



Ver 1.02



#### Water METER MODBUS-RTU Communication Protocol

MODBUS RTU(Remote Terminal Unit) communication protocol is used in this water meter. Modbus protocol defines the verification code and data sequence in detail, which are necessary for specific data exchange. Modbus protocol uses master slave connection (half duplex) on one communication line, which means that signals are transmitted in two opposite directions on a single communication line. First, the signal of the main computer is addressed to a unique terminal device (slave), and then the response signal from the terminal device is transmitted to the host in the opposite direction.

MODBUS protocol only allows communication between the host (PC, PLC, etc.) and terminal equipment, but does not allow data exchange between independent terminal devices, so that each terminal device will not occupy the communication line during their initialization, but only respond to the query signal arriving at the local computer.

MODBUS - RTU format has no start and end characters, but it needs to add a waiting time, and the waiting time is not less than 3.5 characters send time.

- Transmission mode: the information transmission is asynchronous and takes byte as unit. The communication information transmitted between the host and slave is in 10 bit word format, including 1start bit, 8 data bits (the least significant bit is sent first), no parity bit and 1 stop bit. Fig.1
- 2) Data frame format

Address Code	Function Code	Data Area	CRC Check Code
1 byte	1 byte	n byte	2 byte

Fig.1	
Serial Port	
Baud Rate	: 9600
Data bits	: 8
Parity	: None
Stop bits	: 1

Address code: at the beginning of the frame, the address code is composed of a byte (8-bit binary code). The decimal system is 0-255. Only 1-247 is used in the water meter, and other addresses are reserved. These bits indicate the address of the user specified terminal device, which will receive data from the connected host. The address of each terminal device must be unique. Only the addressed terminal will respond to the query containing the address. When the terminal sends back a response, the slave address data in the response tells the host which terminal is communicating with it.

Function code: function code tells the addressed terminal what function to perform. The following table lists the function codes used in this series of instruments, as well as their significance and functions.

Fu	Incl	tion Code	Description
	1	Read Coil	Read Meter Valve Open/Close
	3	Read Register	Read Meter Consumption
ļ	5	Write Coil	Execute to Open / Close Valve

Data area: the data area contains the data required by the terminal to perform a specific function or the data collected by the terminal in response to a query. The contents of these data may be values, reference addresses or set values. For example, the function code tells the terminal to read a register, and the data area needs to indicate which register to start from and how many data to read. The embedded address and data vary according to the type and different contents between the slave computers.

CRC check code: the error check (CRC) field takes two bytes and contains a 16 bit binary value. The CRC value is calculated by the transmission device, and then added to the data frame. The receiving device recalculates the CRC value when receiving data, and then compares it with the value in the received CRC domain. If the two values are not equal, an error occurs.

The process of generating a CRC is as follows: '

- 1. Preset a 16 bit register as OFFFFH (all 1), which is called CRC register.
- 2. XOR operation is performed between the 8 bits of the first byte in the data frame and the low byte in the CRC register, and the result is saved back to the CRC register.
- 3. Move CRC register to the right, fill in 0 at the highest position, and move out the lowest position and detect.
- 4. If the lowest position is 0, repeat step 3 (next shift); if the lowest position is 1, the CRC register is exclusive or calculated with a preset fixed value (OAOUIH).
- 5. Repeat steps 3 and 4 until 8 shifts. This completes a complete eight bit.
- 6. Repeat steps 2 through 5 to process the next octet until all byte processing ends.
- 7. The value of the final CRC register is the value of the CRC. In addition, there is a method to calculate CRC by using preset tables. Its main feature is that the calculation speed is fast, but the table needs a large storage space. This method is not covered here, please refer to the relevant

information.



- 4. If the lowest position is 0, repeat step 3 (next shift); if the lowest position is 1, the CRC register is exclusive or calculated with a preset fixed value (0A001H).
- 5. Repeat steps 3 and 4 until 8 shifts. This completes a complete eight bit.
- 6. Repeat steps 2 through 5 to process the next octet until all byte processing ends.
- 7. The value of the final CRC register is the value of the CRC...

In addition, there is a method to calculate CRC by using preset tables. Its main feature is that the calculation speed is fast, but the table needs a large storage space. This method is not covered here, please refer to the relevant information.

#### Detailed explanation of communication application format

(1) Function code 03H: read register

This function allows users to obtain the data and system parameters collected and recorded by the device. There is no limit on the number of data requested by the host at a time, but it cannot exceed the defined address range.

The following example is the basic data collected from No.01 machine reading (2 bytes for each address in the data frame). The collected data is the total water consumption (occupying 2 bytes}, and its address is 00H.

Host send		Message	Slave Return		Message
Address code	e	01H	Address code		01H
Function Code		03H	Function Cod	е	03H
Starting	High byte	00H	No. of bytes		04H
address	Low byte	00H	Register	High byte	00H
No. of	High byte	00H	data	Low byte	12H
registers	Low byte	02H	Register	High byte	D6H
CRC Check	High byte	C4H	data	Low byte	87H
code	Low byte	0BH	CRC Check	High byte	44H
			code	Low byte	34H

#### (2) Function code 01H: read coil

This function allows users to obtain the data and system parameters collected and recorded by the device. There is no limit on the number of data requested by the host at a time, but it cannot exceed the defined address range. The following example is the basic data collected from No.63 machine reading (2 bytes for each address in the data

The following example is the basic data collected from No.63 machine reading (2 bytes for each address in the data frame). The collected data is the valve open/close status (occupying 1 byte)

Host send Mes		Message	Slave Return		Message	Message
Address code		63H	Address code	e	63H	63H
Function Cod	de 01H Function Code		01H	01H		
Starting	High byte	00H	Starting High byte		00H	00H
address	Low byte	01H	address	Low byte	01H	01H
No. of	High byte	00H	No. of	High byte	00H	00H
coil	Low byte	01H	coil	Low byte	FFH	00H
CRC Check	High byte	A4H	CRC Check	High byte	25H	65H
code	Low byte	48H	code	Low byte	C8H	88H
			FF = V	/alve open	<mark>00</mark> = Valve (	close

#### (3) Function code 05H: write coil

This function allows users to write the data and system parameters in the device. There is no limit on the number of data written by the host at a time, but it cannot exceed the defined address range.

The following example is the basic data wrote to No.63 machine writing coil. The written data is the valve open/close command.

Host s	send	Message	Message				Message	Message
Address cod	е	63H	63H		Address code		63H	63H
Function Cod	de	05H	05H		Function Code		05H	05H
Starting	High byte	00H	00H		Starting	High byte	00H	00H
address	Low byte	01H	01H		address	Low byte	01H	01H
No. of	High byte	00H	00H		No. of	High byte	00H	00H
coil	Low byte	FFH	00H		coil	Low byte	FFH	00H
CRC Check	High byte	D4H	94H		CRC Chec	High byte	D4H	94H
code	Low byte	08H	48H		code	Low byte	08H	48H
FF = Valve open / 00 = Valve close								



## Infrared Meter Reading

Users can be equipped with handheld devices to achieve handheld meter reading, which is used to record accumulated flow rate, operating time, and other information of the water meter. The meter reading method can refer to the operating instructions of the handheld device

dress:	0001	Device Id: 21 MODBUS Point Ty	e	Number of Polls: 46 Valid Slave Responses: 46	
ngth:	2	03: HOLDING REGISTE	R 💌	have been a second s	

As shown in the above figure:

The value stored in register 40001 is: 00011 The value stored in register 40002 is 56804 Due to the maximum value that these two registers can store being 65536, when

sending this reading, the highest bit is sent first, and then the lowest bit is sent . From this, it can be concluded that the reading of the table is 00011X65536+56804= 777700, which has a multiplier of 100 times inside. Dividing the reading by 100 will give the reading of the table as 7777.



# **QUICK REFERENCE GUIDE - WATER METER**

## **Connections and Pinout**

<u>Serial Com</u>	<u>Port Settings.</u>	Connection PinOut			
Baud Rate	: 9600	Red	: DC 12V		
Data bits	: 8	Black	: Ground		
Parity	: None	Blue	: Data - (B)		
Stop bits	: 1	Yellow	: Data + (A)		

### Modbus RTU Communication Protocol

	Data Frame	Format	
Address Code	Function Code	Data Area	CRC Check Code
1 byte	1 byte	n byte	2 byte

Function Code						
	Function Code	Description				
1	Read Coil	Read Meter Valve Open/Close				
3	Read Register	Read Meter Consumption				
5	Write Coil	Execute to Open / Close Valve				



	Funct	ion code 0	3: F	Read Water M	leter	
Host Send		Message		Slave Return		Message
Address code		XXH		Address code		XXH
Function Code		03H		Function Code		03H
				No. of bytes		04H
Starting	High byte	00H		Register	High byte	00H
Address	Low byte	00H		data	Low byte	12H
No. of	High byte	00H		Register	High byte	D6H <sup>-</sup>
registers	Low byte	02H		data	Low byte	87H <sup>-</sup>
CRC Check	High byte	XXH		CRC Check	High byte	XXH
code	Low byte	XXH		code	Low byte	XXH

\_ Convert Hex to decimal X 0.01= \_\_m³

h

Function code 01: Read Valve Status										
Host	Host send Message			Slave	Slave Return		Message			
Address code		63H		Address code		63H	63H			
Function Code		01H	1	Function Code		01H	01H			
Starting	High byte	00H		Starting	High byte	00H	00H			
address	Low byte	01H		address	Low byte	01H	01H			
No. of	High byte	00H	1	No. of	High byte	00H	00H			
coil	Low byte	01H		coil	Low byte	FFH	00H			
CRC Check	High byte	A4H	1	CRC Check	High byte	25H	65H			
code	Low byte	48H	1	code	Low byte	C8H	88H			
		·	1	FF	= Valve open /	00 = Valve clos	se			

Function code 05: Write Valve Open/Close							
Host send		Message	Message	Slave Return		Message	Message
Address code		63H	63H	Address code		63H	63H
Function Code		05H	05H	Function Code		05H	05H
Starting	High byte	00H	00H	Starting	High byte	00H	00H
address	Low byte	01H	01H	address	Low byte	01H	01H
No. of	High byte	00H	00H	No. of	High byte	00H	00H
coil	Low byte	FFH	00H	coil	Low byte	FFH	00H
CRC Check	High byte	D4H	94H	CRC Check	High byte	D4H	94H
code	Low byte	08H	48H	code	Low byte	08H	48H
FF	= Valve open /	00 = Valve clo	se			•	•